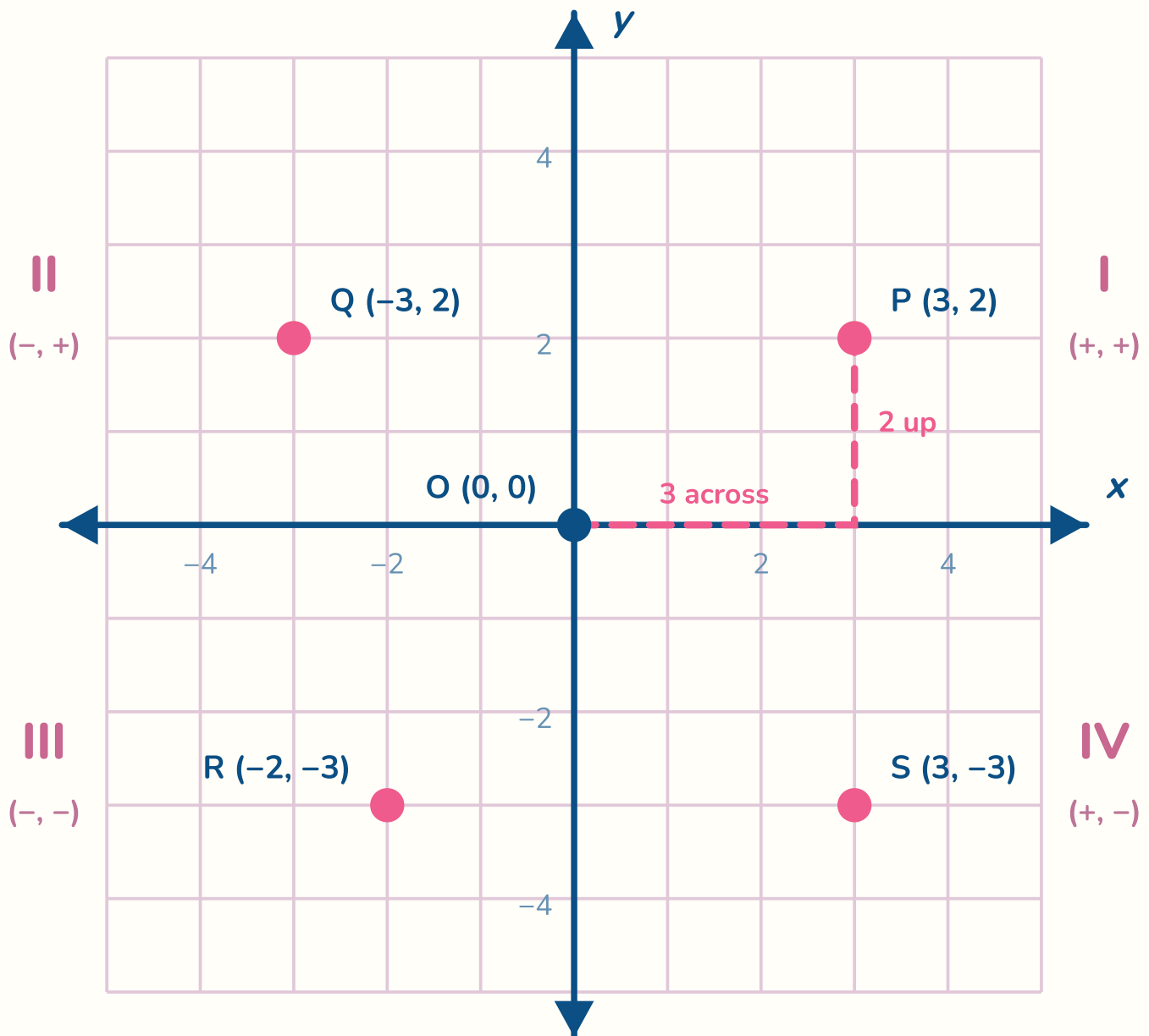




The coordinate plane



Along the corridor, then up the stairs. x always comes first. $(3, 2)$ is not $(2, 3)$.

Quadrants run counterclockwise from the top right. I, II, III, IV — the signs are printed on each.

The origin is $(0, 0)$. Every journey starts there, at the crossing of the two axes.

A point on an axis is in no quadrant. $(0, 4)$ and $(-3, 0)$ sit on the lines, not in a corner.